

There are eight problems. The first seven come from Section 6.2.

Exercises 2, 5, 7, 10, 13.

Exercise 16. From class today, you have all the tools needed to solve this problem. Try drawing a picture. If you can't figure out what's going on, see Example 4 in the text.

Exercise 39.

For the eighth problem, see the Discussion Problems on our course web site. Do Problem 11, which is about rays of light reflecting off triangles in computer graphics.

Want more practice? Do more problems from the book, or talk to me or Owen. :)